

# SANDUSKY COUNTY FAIRGROUNDS DODGE BALL RULES

1. Game time is forfeit time...If you arrive late you will forfeit your game. Please arrive early to allow time for players to check in.
2. The game is played by two teams of 6 players. Must have a minimum of 6 to avoid forfeit.
3. The game will be played in a marked court located inside Anderson Arena on the fairgrounds. The dividing line for teams will be marked on the court with the line being neutral. If ball goes out of bounds the ref's will return to court.
4. Round rubber coated balls will be used. All players will wear shoes and should be advised to remove jewelry for safe keeping.
5. The object of Dodgeball is to throw the ball at the playing opponent and strike them anywhere between the **shoulders and feet**. No HEAD shots.
6. The game will begin by placing 6 balls on the division line. The participants will then line up behind the end lines.
7. The officials will start the game by blowing a whistle. Players run to the division line to retrieve balls.
8. Players must run back behind the gray line on the court before they can throw the ball.
9. A player may not run to the other side of the court to get a ball, but a player may reach over the division (center) line to get a ball as long as no part of his/her body touches the other side
10. Any ball considered out of play will be set on the division line and made available to either team.
11. A match is won by the first team to win 2 of 3 games.
12. The game is won if all players are "in jail/or out" or whoever has the most people not "in jail/or out" at the end of the 10 minute time limit.
13. If the game is tied at the end of the time limit, the teams will play sudden death. The first team to legally strike a player of the opposing team will be declared the winner.
14. You are out if: **a)** you step on or over a sideline or centerline; **b)** a thrown live ball hits your body; or **c)** you throw a live ball and it is caught by an opponent.
15. A thrown live ball can only hit out 1 player. Thrown balls that hit the ground, the wall, other balls, or other objects before hitting the opponent are considered dead balls, and are ineligible to hit players out.
16. When throwing the ball at the other team, a player may not step over the division line.
17. Player struck by a thrown ball remains in the game if he/she catches the ball or if it is caught by a teammate before it touches the ground. When this happens, the player who threw the ball is out.
18. A player may also block a thrown ball with a ball currently in possession.
19. There will only be one sideline out. Three other sidelines will be contained.
20. If one team has all six balls at one time, a limit of 10 seconds will be imposed. At the end of the 10 second limit, four of the six balls will be awarded to the opposing team.
21. JAILS/or Out's will be located on the open spectator side of the arena.
22. Players in "JAIL" or "OUT" will be REQUIRED TO BE BALL CHASERS for their side if needed!

